

	Type	Hits	Search Text
1	BRS	0	(motion\$3.ab. and vector\$3.ab.) and (cursor\$3.ab. and move\$4.ab.) and (position\$3.ab. or point\$3.ab. or location\$3.ab.) and (source\$3.ab. or begin\$4.ab. or start\$3.ab.) and (destination\$3.ab. or end\$4.ab.)
2	BRS	1737	(motion\$3 and vector\$3) and (cursor\$3 and move\$4) and (position\$3 or point\$3 or location\$3) and (source\$3 or begin\$4 or start\$3) and (destination\$3 or end\$4)
3	BRS	47306	"345"/\$.cccls.
4	BRS	700	((motion\$3 and vector\$3) and (cursor\$3 and move\$4) and (position\$3 or point\$3 or location\$3) and (source\$3 or begin\$4 or start\$3) and (destination\$3 or end\$4)) and "345"/\$.cccls.
5	BRS	4	(motion\$3 and vector\$3) same (cursor\$3 and move\$4) same (position\$3 or point\$3 or location\$3) same (source\$3 or begin\$4 or start\$3) same (destination\$3 or end\$4)
6	BRS	0	(cursor\$3.ab. near4 move\$4.ab. near5 point\$3.ab.) and (vector\$3.ab. near3 motion\$3.ab.)
7	BRS	0	(cursor\$3.ab. and move\$4.ab. and point\$3.ab.) and (vector\$3.ab. near3 motion\$3.ab.)
8	BRS	5	(cursor\$3 near4 move\$4 near5 point\$3) same (vector\$3 near3 motion\$3)
9	BRS	0	(motion\$3.ab. near3 vector\$3.ab.) same (cursor\$3.ab. with point\$3.ab. with move\$3.ab.)
10	BRS	0	(motion\$3.ab. same vector\$3.ab.) same (cursor\$3.ab. same point\$3.ab. same move\$3.ab.)
11	BRS	0	(motion\$3.ab. same vector\$3.ab.) same (cursor\$3.ab. same point\$3.ab.)
12	BRS	2	(motion\$3.ab. same vector\$3.ab.) same (cursor\$3.ab. same move\$4.ab.)
13	BRS	1682	(motion\$3.ab. same vector\$3.ab.)
14	BRS	3	(motion\$3.ab. same vector\$3.ab.) same cursor\$3.ab.
15	BRS	0	move\$4.ab. near4 from\$3.ab. near4 point\$3.ab. near4 to\$3.ab.
16	BRS	0	move\$4.ab. same from\$3.ab. same point\$3.ab. same to\$3.ab.
17	BRS	0	move\$4.ab. and from\$3.ab. and point\$3.ab. and to\$3.ab.

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18	BRS	12292	(cursor\$3.ab. or point\$4.ab.) same move\$3.ab. same (point\$3.ab. or location\$3.ab. or position\$3.ab.)
19	BRS	707	"345"/\$.ccls. and ((cursor\$3.ab. or point\$4.ab.) same move\$3.ab. same (point\$3.ab. or location\$3.ab. or position\$3.ab.))
20	BRS	102	(cursor\$3.ab. or point\$4.ab.) same move\$3.ab. same (point\$3.ab. or location\$3.ab. or position\$3.ab.) same vector\$3.ab.
21	BRS	22	"345"/\$.ccls. and ((cursor\$3.ab. or point\$4.ab.) same move\$3.ab. same (point\$3.ab. or location\$3.ab. or position\$3.ab.) same vector\$3.ab.)
22	BRS	4290	(source\$3.ab. or destination\$3.ab.) near3 (point\$3.ab. or location\$3.ab.)
23	BRS	99	(source\$3.ab. and destination\$3.ab.) near3 (point\$3.ab. or location\$3.ab.)
24	BRS	6	(source\$3.ab. and destination\$3.ab.) near3 (point\$3.ab. or location\$3.ab.) and predetermine\$4.ab.
25	BRS	41	(source\$3.ab. and destination\$3.ab.) near3 point\$3.ab.
26	BRS	2	(source\$3.ab. and destination\$3.ab.) near3 point\$3.ab. and vector\$3.ab.
27	BRS	13	(source\$3.ab. and destination\$3.ab.) near3 point\$3.ab. and vector\$3
28	BRS	2	vector\$3.ab. and icon\$3.ab. and highligh\$4 and predict\$4
29	BRS	515	path\$.ab. and highligh\$4 and predict\$4 and (cursor\$3 or point\$4)
30	BRS	246	path\$.ab. and GUI\$3 and highligh\$4 and predict\$4 and (cursor\$3 or point\$4)
31	BRS	13	path\$.ab. and GUI\$3 and highligh\$4 and predict\$4 and (cursor\$3 or point\$4) and (predetermin\$3 near3 point\$3)
32	BRS	1	icon\$3.ab. and (GUI\$3.ab. or interface\$3.ab.) and (move\$3.ab. near3 point\$3.ab.) and vector\$3.ab.
33	BRS	260	icon\$3 same (GUI\$3 or interface\$3) and (move\$3 near3 point\$3) and vector\$3

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34	BRS	30	icon\$3.ab. and (GUI\$3.ab. or interface\$3.ab.) and (move\$3 same point\$3) and vector\$3